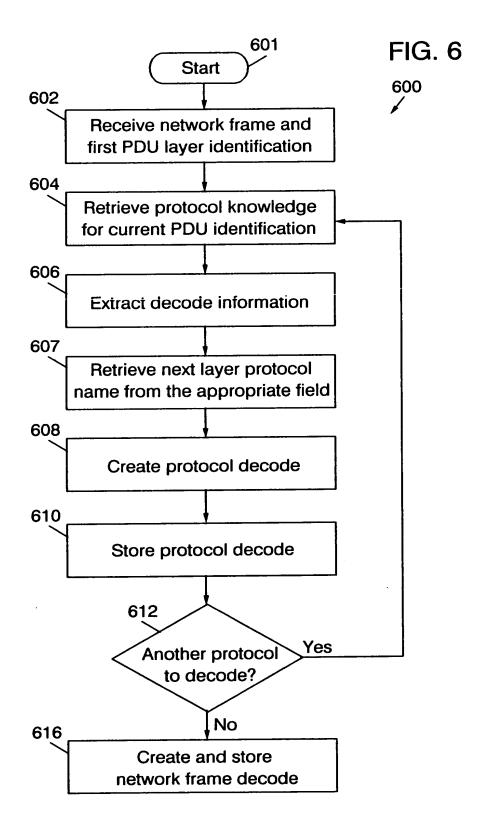


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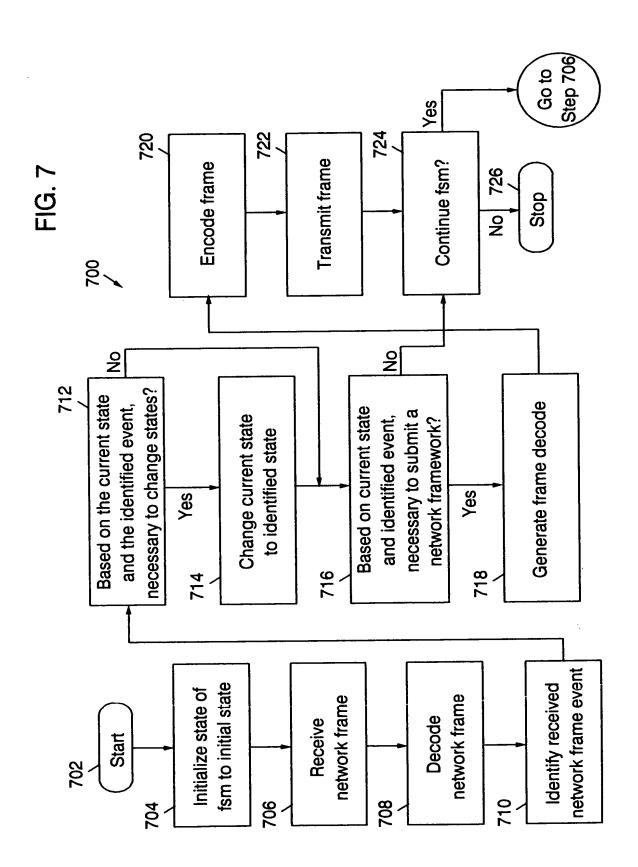


FIG. 8A

```
802
 protocol "IP" {// -----
        len=valueof(field "Total Length")*8
      _ minLen=20*8 //just header
   804 maxLen=65535*8
    header "IP Header"
806 payload "IP Payload"
    808
     header "IP Header" {// - - - - - - - - - - - - -
810
      ✓ len=valueof(field "Header Length")*32
   812 field "Version"
   816 field "Header Length" /
      compound_field "Type Of Service"
   814 field "Total Length"
                                             820
    824
     field "Identification" {len=16 default=291}
   compound field "Flags"
                                                          822
815 field "Fragment Offset" {len=13 desc="in 64 bits units"} / 826
     field "Time To Live" {len=8 default=30 desc="seconds"} /
   field "Protocol"
                              830
828 field "Header Checksum" /
   / field "Source IP Address" {len=32 display=ipv4 field_type=
 832
            must encode}
   field "Destination IP Address" {
                len=32
 834
                display=ipv4
                field_type = must_encode
         }
```

FIG. 8B 816 repeat { len=valueof(field "Header Length") - 5)*32//includes padding compound_field "Options" field "Version" { len=4 default=4 possible_values={ 0.15:"Reserved" 1-3:"Unassigned" 6-14:"Unassigned" 4:"IP Internet Protocol" 5:"ST ST Datagram Mode" **}**} field "Header Length" { len=4 minValue=5 desc="in 32 bit units" default=eval_fn(len, "IP", "IP Header", "/32") } field "Total Length" { minValue=20 len=16 desc="in octets include header length" default=eval_fn(len, "IP", "IP", "/8") } field "Header Checksum" { len=16default=eval_fn(checksum, "IP", "IP Header")

display=hex

}

```
FIG. 8C
compound_field "Type Of Service" { // · - - - -
           display=hex
           field "precedence" {
           len=3
           possible_values= {
0:"Routine"
1:"Priority"
2:"Immediate"
3:"Flash"
4:"Flash override"
5:"CRITIC/ECP"
6:"Internetwork Control"
7:"Network Control"
}}
field "Delay" {
len=1
            possible_values={0:"normal" 1:"low"}}
field "Throughput" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Reliability" {
            len=1
possible_values={0:"normal" 1:"high"}}
field "Monetary Cost" {
            len=1
possible_values={0:"normal" 1:"low"}}
field "Unused" {
            len=1
            possible_values={0:"valid"}}
}// end of field "Type of Service" ------
```

FIG. 8D

```
compound_field "Flags" {
            len=3
            display=hex
field "Reserved" {
            len=1
            possible values={0:"valid"}}
field "Fragment" {
            len=1
            possible_values={0:"May Fragment" 1:"Don't Fragment"}}
field "Fragments" {
            len=1
            possible values={0:"last" 1:"more"}}
}
compound field "Options" {// -----
    optional = (valueof(field "Header Length") > 5)
    compound field "Option Tuple"
{
len=8:
display=hex
field "Copied Flag" {
            len=1
            possible values={0:"not copied into all fragments
          0:"not copied into all fragments on fragmentation"
    1:"copied into all fragments on fragmentation"
}}
field "Option Class" {
            len=2
            possible_values={
            0:"control"
     1:"reserved for future use"
            2."debugging and measurement"
            3:"reserved for future use"
}}
```

FIG. 8E

```
field "Option Number" {
            len=5
           field type=mulopt_other_fld
            possible values={
            0:"end of option list"
       1:"no operation"
            2:"security"
            3:"loose source routing"
       4:"internet timestamp"
            7:"record route"
       8:"stream ID"
            9:"strict source routing"
}}
}
switch(valueof(field "Option Number")){
 0:null
 1:null
 2:compound field "Security"
 3:compound_field "Loose Source Routing"
 9:compound_field "Strict Source Routing"
 7:compound_field "Record Route"
 8:compound_field "Stream ID"
 4:compound_field "Internet Timestamp"
}
compound_field "Security" {
            len=80
            field "Security Length" {
                  len=8
                   possible_values={0x0b:"valid"}}
```

FIG. 8F

```
field "Security: Security"
           field "Compartments" {len=16}
           field "Handling Restrictions" {len=16}
           field "Transmission Control Code" {len=24}
           field "Security Security" {
           len=16
           possible_values={
           0:"unclassified"
           0xf135:"confidential"
           0x0789a:"EFTO"
           0xbc4d:"MMMM"
           0x5e26:"PROG"
           0xaf13:"Restricted"
           0xd788:"Secret"
           0x6bc5:"Top Secret"
        0x35e2,0x9af1,0x4d78,0x24bd,0x135e,0x89af,0xc4d6,0xe26b:
           "Reserved for future use"
 }}
}
compound_field "Strict Source Routing" {
 len=(valueof(field "Strict Source Routing Length")-1*8
 field "Strict Source Routing Length" {len=8 }
 field "Strict Source Routing Pointer" {len=8 minValue=4}
repeat {
 len=(valueof(field "Strict Source Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
 }
}
```

FIG. 8G

```
compound_field "Loose Source Routing" {
 len=(valueof(field "Loose Source Routing Length")-1*8
 field "Loose Source Routing Length" {len=8 }
 field "Loose Source Routing Pointer" {len=8 minValue=4}
repeat {
 len=(valueof(field "Loose Source Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
 }
}
compound_field "Record Routing" {
 len=(valueof(field "Record Routing Length")-1)*8
 field "Record Routing Length" {len=8 }
 field "Record Routing Pointer" {len=8 minValue=4}
repeat {
 len=(valueof(field "Record Routing Length")-3)*8
 field "source address" {len=32 display=ipv4}
  }
}
 compound field "Stream ID" {
  len=24
  field "Stream ID Length" {
     len=8
              default=4
             possible values=
                     0x04:"valid"
          }}
  field "ID" {len=16 default=4}
}
```

FIG. 8H

```
compound field "Internet Timestamp" {
     field "Internet Timestamp Length" {len=8 }
     field "Internet Timestamp Pointer" {len=8 }
     field "Overflow" {
            len=4
      desc="number of iP modules that cannot register timestamps"
            }
     field "Flag" {
            len=4
            possible values=1
      0:"time stamps only, stored in consecutive 32-bit words"
      1:"each timestamp is preceded with internet address"
      3:"the internet address fields are prespecified"
     }}
   } // end of Internet Timestamp
} // end of field "option" ------
} // end of field "IP" - - - - - - - - - - - - - -
field "Protocol" {
len=8
default=255
field type = mulopt_prtcl_fld
display=hex
possible values={ // -----
   0:"HOPOPT (IPv6 Hop-by-Hop Option)"
    1:"ICMP (Internet Control Message)"
   2:"IGMP (Internet Group Management)"
   3:"GGP (Gateway-to-Gateway)"
```

FIG. 81

```
4:"IP (IP in IP encapsulation)"
5:"ST (Stream)"
6:"TCP"
7:"CBT"
8:"EGP (Exterior Gateway Protocol)"
9:"IGP (any private interior gateway)"
10:"BBN-RCC-MON (BBN RCC Monitoring)"
11:"NVP-II (Network Voice Protocol)"
12:"PUP"
13:"ARGUS"
14:"EMCON"
15:"XNET (Cross Net Debugger)"
16:"CHAOS"
17:"UDP"
18:"MUX (Multiplexing)"
19:"DCN-MEAS (DCN Measurement Subsystems)"
20:"HMP (Host Monitoring)"
21:"PRM (Field Radio Measurement)"
22:"XNS-IDP (XEROX NS IDP)"
23:"TRUNK-1 (Trunk-1)"
24:"TRUNK-2 (Trunk-2)"
25:"LEAF-1 (Leaf-1)"
26:"LEAF-2 (Leaf-2)"
27:"RDP (Reliable Data Protocol)"
28:"IRTP (Internet Reliable Transaction)"
29:"ISO-TP4 (ISO Transport Protocol Class 4)"
30:"NETBLT (Bulk Data Transfer Protocol)"
31:"MFE-NSP (MFE Network Services Protocol)"
32:"MERIT-INP (MERIT Internodal Protocol)"
33:"SEP (Sequential Exchange Protocol)"
34:"3PC (Third Party Connect Protocol)"
35:"IDPR (Inter-Domain Policy Routing Protocol)"
36:"XTP (XTP)"
```

FIG. 8J

37:"DDP (Datagram Delivery Protocol)" 38:"IDPR-CMTP (IDPR Control Message Transport Protocol)" 39:"TP++ (TP++ Transport Protocol)" 40:"IL (IL Transport Protocol)" 41:"IPv6 (IPv6)" 42: "SDRP (Source Demand Routing Protocol)" 43:"IPv6-Route (Routing Header for IPv6)" 44:"IPv6-Frag (Fragment Header for IPv6)" 45:"IDRP (Inter-Domain Routing Protocol)" 46:"RSVP (Reservation Protocol)" 47: "GRE (General Routing Encapsulation)" 48:"MHRP (Mobile Host Routing Protocol)" 49:"BNA" 50: "ESP (Encap Security Payload for IPv6)" 51:"AH (Authentication Header for IPv6)" 52:"I-NLSP (Integrated Net Layer Security TUBA)" 53:"SWIPE (IP with Encryption)" 54:"NARP (NBMA Address Resolution Protocol)" 55:"MOBILE (IP Mobility)" 56: "TLSP (Transport Layer Security Protocol)" 57:"SKIP" 58:"IPv6-ICMP (ICMP for IPv6)" 59:"IPv6-NoNxt (No Next Header for IPv6)" 60:"IPv6-Opts (Destination Options for IPv6)" 61:"AHP (Any Host Internal Protocol)" 62:"CFTP (CFTP)" 63:"ALN (Any Local Network)" 64: "SAT-EXPAK (SATNET and Backroom EXPAK)" 65:"KRYPTOLAN (Kryptolan)" 66:"RVD (MIT Remote Virtual Disk Protocol)" 67:"IPPC (Internet Pluribus Field Core)" 68:"ADFS (Any Distributed File System)" 69:"SAT-MON (SATNET Monitoring)" 70:"VISA (VISA Protocol)"

FIG. 8K

71:"IPCV (Internet Field Core Utility)" 72:"CPNX (Computer Protocol Network Executive)" 73:"CPHB (Computer Protocol Heart Beat)" 74:"WSN (Wang Span Network)" 75:"PVP (Field Video Protocol)" 76: "BR-SAT-MON (Backroom SATNET Monitoring)" 77: "SUN-ND (SUN ND PROTOCOL-Temporary)" 78: "WB-MON (WIDEBAND Monitoring)" 79:"WB-EXPAK (WIDEBAND EXPAK)" 80:"ISO-IP (ISO Internet Protocol)" 81:"VMTP" 82:"SECURE-VMTP" 83:"VINES" 84:"TTP" 85:"NSFNET-IGP" 86:"DGP (Dissimilar Gateway Protocol)" 87:"TCF" 88:"EIGRP" 89:"OSPF" 90:"Sprite-RPC (Sprite RPC Protocol)" 91:"LARP (Locus Address Resolution Protocol)" 92:"MTP (Multicast Transport Protocol)" 93:"AX.25 (AX.25 Frames)" 94:"IPIP (IP-within-IP Encapsulation Protocol)" 95:"MICP (Mobile Internetworking Control Pro)" 96:"SCC-SP (Semaphore Communications Sec. Pro)" 97:"ETHERIP (Ethernet-within-IP Encapsulation)" 98: "ENCAP (Encapsulation Header)" 99:"APES (Any Private Encryption Scheme)" 100:"GMTP" 101:"IFMP (Ipsilon Flow Management Protocol)" 102:"PNNI (PNNI over IP)" 103:"PIM (Protocol Independent Multicast)" 104:"ARIS"

FIG. 8L

```
105:"SCPS"
   106:"QNX"
    107:"A/N (Active Networks)"
    108:"IPPCP (IP Payload Compression Protocol)"
   109:"SNP (Sitara Networks Protocol)"
    110:"Compaq-Peer (Compaq Peer Protocol)"
    111:"IPX-in-IP"
    112:"VRRP (Virtual Router Redundancy Protocol)"
    113: "PGM (PGM Reliable Transport Protocol)"
    114:"AHOP (Any 0-hop protocol)"
    115-254:"Unassigned"
   255: "Reserved"
}} // end of field "protocol" · - - - - - - - -
    } // end of field "IP header" ------
836
  payload "IP Payload" {// ------
    switch(valueof(field "Protocol")) {
  838
          1:protocol "ICMP"
    2:protocol "IGMP"
    6:protocol "TCP"
    17:protocol "UDP"
    46:protocol "RSVP"
    47:protocol "GRE"
    89.protocol "OSPF"
```

```
||
||
||
                                                                                                                    II
11
                                        Ħ
                                                                                                                                                                                                                                                                                                           II
                                                                                                                                                                                                                                                                                                           II
                                                                                                                                                                                                                                                                                                           11
                                                                                                                                                                                                                                                                                                            11
                                                                                                                                                                                                                                                                                                            11
                                                                                                                                                                                                                                                                                                            11
                                                                                                                                                                                                                                                                                                            11
                                                                                                                                                                                                                                                                                                            Ш
                                                         // Don't die if we don't get a response
                                                                        // Treat 2nd OPEN as DOWN, UP
                                                                                                                                                                                                                                                                                                            // Wait for peer to speak first
                                                                                                                                                                                               CLOSING_STATE = 4;
STOPPING_STATE = 5;
REQ_SENT_STATE = 6;
ACK_RCVD_STATE = 7;
                                                                                                                                                                                                                                                                                                          //======= LCP Events
                                                                                                                   // ======= LCP States
                                                                                                                                                                                                                                                             ACK_SENT_STATE = 8;
                                                                                                                                                int STARTING_STATE = 1;
                                                                                                                                                                                STOPPED_STATE = 3;
                                                                                                                                                                 CLOSED_STATE = 2;
                                                                                                                                                                                                                                                                                OPENED_STATE = 9;
                                                        int OPT_PASSIVE = 1;
int OPT_RESTART = 2;
                                                                                                                                                                                                                                                                                                                                       int DOWN_EVENT = 1;
                                                                                                                                 int INITIAL_STATE = 0;
                                                                                                                                                                                                                                                                                                                                                       OPEN_EVENT = 2;
                                                                                         OPT_SILENT = 4;
                                                                                                                                                                                                                                                                                                                        int UP_EVENT = 0;
                  Constants
                                                                                                                                                                                                                                ĭ
                                                                                                                                                                                ij
```

TIMEOUT_POS_EVENT = 4;

CLOSE_EVENT = 3;

```
STARTING_STATE
                                                                                                                                                                                                                                                                                                                                                  CLOSED_STATE
                                                                                                                                                                                                                                                                                                          924
                                                                                                                                                                                                           Ħ
                                                                                                                                                                                                           II
                                                                                                                                                                                                           TIMEOUT_NEG_EVENT = 5;

It RCV_CFG_REQ_POS_EVENT = 6;

It RCV_CFG_REQ_NEG_EVENT = 7;

It RCV_CFG_ACK_EVENT = 8;

It RCV_CFG_NACK_EVENT = 9;

It RCV_TERM_REQ_EVENT = 10;

It RCV_TERM_ACK_EVENT = 11;

It RCV_UNKN_CODE_EVENT = 12;

It RCV_UNKN_CODE_EVENT = 13;

It RCV_CODE_REJECT_POS_EVENT = 14;

It RCV_CODE_REJECT_NEG_EVENT = 14;

It RCV_CODE_REJECT_NEG_EVENT = 15;
                                                                                                                                                                                                         // ====== Transition Constants
                                                                                                                                                                                                                      int TRANSITION_CNST_FALSE = 0:
                                                                                                                                                                                                                                                                                                                                  926 {

928 UP_EVENT -

-OPEN_EVENT InitialStOpenEvent
                                                                                                                                                                                                                                        int TRANSITION_CNST_TRUE = 1:
                                                                                                                                                                                                                                                                                                          904
--state INITIAL_STATE
                                                                                                                                                                                                                                                               902
--fsm "LCP"
                                                                                                                                                                                                                                                                                                                                                                                                   } // INITIAL
                    ヹヹヹヹ
                                                                                    ヹヹ
                                                                                                                     ヹヹ
```

```
INITIAL_STATE
                                                                                                                                                   TRANSITION_CNST_FALSE: StareingStUpEvEnabledSilentFalse
                                                                                                             TRANSITION_CNST_TRUE: StareingStUpEvEnabledSilentTrue
FIG. 9C
                                                                                                                                                                                                                                                                                                                                                          switch (enabledSilent())
                                                                           switch (enabledSilent())
state STARTING_STATE
                                                                                                                                                                                                                                                                             state CLOSED_STATE
                                                                                                                                                                      REQ_SENT_STATE
}
                                                                                                                               STOPPED_STATE
                                                                                                                                                                                                                                                    } // STARTING
                                                                                                                                                                                                                           CLOSE_EVENT
                                                                                                                                                                                                                                                                                                                 DOWN_EVENT
                                    UP_EVENT
```

| dSilentTRUE FIG. 9D | CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE CLOSED_STATE | estartTRUE STOPPED_STATE |
|--|--|---|
| ClosedStOpenEvEnabledSilentTRUE ClosedStOpenEvEnabledSilentFALSE | ClosedStRcvCfgReqPosEv ClosedStRcvCfgReqNegEv ClosedStRcvCfgNackEv ClosedStRcvCfgNackEv RcvCodeRejectPosEv ClosedStRcvCodeRejectNegEv RcvEchoReqReplyEv | StoppedStOpenEvEnabledRestartTRUE |
| \ \TRANSITION_CNST_TRUE: STOPPED_STATE \ TRANSITION_CNST_FALSE: REO_SENT_STATE \ | RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT } // CLOSED 910 state STOPPED_STATE { | OPEN_EVENT switch(enabledRestart ()) { TRANSITION_CNST_TRUE: |

916 -- state REQ_SENT_STATE

} // STOPPING

| 4 state STOPPING_STATE | | FIG. 9F |
|-------------------------------|-------------------------------|----------------|
| DOWN_EVENT | StoppingStDownEv | STARTING STATE |
| CLOSE_EVENT TIMEOUT POS EVENT | StoppingStTimeoutPosEv | STOPPING_STATE |
| | StoppingStTimeNegEv | STOPPED_STATE |
| RCV TERM ACK EVENT | StoppingStRcvTermAckEv | STOPPED_STATE |
| RCV CODE REJECT POS EVENT | RcvCodeRejectPosEv | STOPPING_STATE |
| RCV CODE REJECT NEG EVENT | RcvCodeRejectNegEv | STOPPED_STATE |
| RCV_ECHO_REQ_REPLY_EVENT | RcvEchoReqReplyEv | STOPPING_STATE |

ACK_RCVD_STATE REQ_SENT_STATE REQ_SENT_STATE STOPPED_STATE REQ_SENT_STATE STOPPED_STATE ACK_SENT_STATE REQ_SENT_STATE REQ_SENT_STATE STARTING STATE CLOSING_STATE **ReqSentStRcvCfgReqNegEv** ReqSentStRcvCfgReqPosEv **ReqSentStRcvCfgNackEv ReqSentStTimeoutPosEv ReqSentStRcvCfgAckEv ReqSentStTimeNegEv** RcvCodeRejectNegEv **RcvCodeRejectPosEv RcvEchoReqReplyEv ReqSentStDownEv ReqSentStCloseEv** RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT DOWN_EVENT CLOSE_EVENT TIMEOUT_POS_EVENT TIMEOUT_NEG_EVENT

} // REQ_SENT_STATE

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FIG. 9G

918 State ACK_RCVD_STATE

ACK_RCVD_STATE REQ_SENT_STATE REQ_SENT_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE ACK_RCVD_STATE REQ_SENT_STATE STOPPED_STATE OPENED_STATE REQ_SENT_STATE STARTING_STATE STOPPED STATE CLOSING_STATE **AckRcvdStRcvCfgReqNegEv AckRcvdStRcvCfgReqPosEv** AckRcvdStRcvTermReqEv **AckRcvdStRcvCfgNackEv AckRcvdStTimeoutPosEv AckRcvdStRcvCfgAckEv AckRcvdStTimeNegEv RcvCodeRejectNegEv RcvCodeRejectPosEv RcvEchoReqReplyEv AckRcvdStDownEv AckRcvdStCloseEv** RCV_UNKN_CODE_EVENT RCV_CODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT TIMEOUT_POS_EVENT
TIMEOUT_NEG_EVENT
RCV_CFG_REQ_POS_EVENT
RCV_CFG_REQ_NEG_EVENT
RCV_CFG_ACK_EVENT
RCV_CFG_NACK_EVENT
RCV_CFG_NACK_EVENT
RCV_CFG_NACK_EVENT RCV_TERM_ACK_EVENT CLOSE EVENT DOWN EVENT

AckSentStTimeoutPosEv AckSentStTimeNegEv

AckSentStDownEv AckSentStCloseEv

CLOSE_EVENT TIMEOUT_POS_EVENT TIMEOUT_NEG_EVENT

920 -- state ACK_SENT_STATE

DOWN EVENT

} // ACK_RCVD_STATE

ACK_SENT_STATE STOPPED_STATE STARTING_STATE CLOSING_STATE

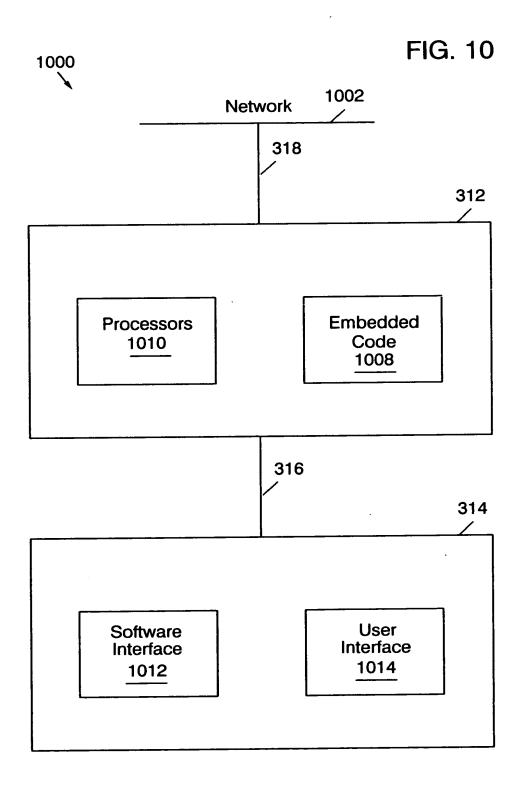
| | | 5 |
|---|--|--|
| RCV_CFG_REQ_POS_EVENT RCV_CFG_REQ_NEG_EVENT RCV_CFG_ACK_EVENT RCV_CFG_NACK_EVENT RCV_TERM_REQ_EVENT RCV_TCODE_REJECT_POS_EVENT RCV_CODE_REJECT_NEG_EVENT RCV_ECHO_REQ_REPLY_EVENT | AckSentStRcvCfgReqPosEv AckSentStRcvCfgReqNegEv AckSentStRcvCfgAckEv AckSentStRcvCfgNackEv AckSentStRcvTermReqEv RcvCodeRejectPosEv RcvCodeRejectNegEv RcvCodeRejectNegEv | ACK_SENT_STATE REQ_SENT_STATE OPENED_STATE ACK_SENT_STATE REQ_SENT_STATE ACK_SENT_STATE ACK_SENT_STATE ACK_SENT_STATE ACK_SENT_STATE |
| } // ACK_SENT_STATE 922 { DOWN_EVENT OPEN_EVENT | OpenedStDownEv | STARTING_STATE |
| { \ TRANSITION_CNST_TRUE | TRANSITION_CNST_TRUE: OpenedStOpenEvEnabledRestartTRUE OPENED_STATE | UE OPENED_STATE |

FIG. 91

| CLOSING_STATE ACK_SENT_STATE | REQ_SENT_STATE | REQ_SENT_STATE | STOPPING_STATE | REQ_SENT_STATE | OPENED_STATE | STOPPING_STATE | OPENED_STATE |
|--|------------------------|--|----------------------|----------------------|---------------------------|-----------------------------------|--------------------------|
| OpenedStCloseEv OpenedStCfgReqPosEv | OpenedStRcvCfgReqNegEv | Opened Rcv Cfg Nack Ev Opened St Rcv Cfg Nack Ev | OpenedStRcvTermReqEv | OpenedStRcvTermAckEv | RcvCodeRejectPosEv | OpenedStRcvCodeRejectNegEv | RcvEchoReqReplyEv |
| CLOSE_EVENT RCV_CFG_REQ_POS_EVENT | RCV_CFG_REQ_NEG_EVENT | RCV_CFG_ACK_EVENI RCV_CFG_NACK_EVENT | RCV TERM REQ EVENT | RCV_TERM_ACK_EVENT | RCV_CODE_REJECT_POS_EVENT | RCV CODE REJECT NEG EVENT | RCV_ECHO_REQ_REPLY_EVENT |

} // OPENED_STATE

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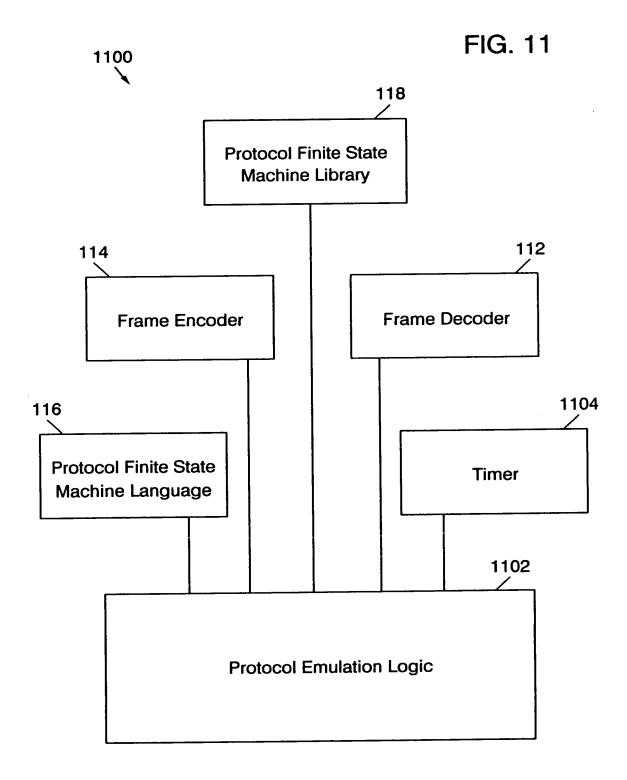


FIG. 12A

| 1 | 202 | | | | | |
|--------|--------------|----------|-------------|---------|---------|----------|
| ! ! | State | | _ | _ | • | _ |
| l | 0 | 1 | 2 | 3 | 4 | 5 |
| Events | Initial | Starting | Closed | Stopped | Closing | Stopping |
| Up I | 2 | tc1,6 | - | - | - | - |
| Down | - | - | 0 | 1 | 0 | 1 |
| Open | 1 | 1 | tc1,3/tc2,6 | tc3,3r | 5r | 5r |
| Close | 0 | 0 | 2 | 2 | 4 | 4 |
| TO+ 1 | - | - | - | - | 4 | 5 |
| TO- | - | - | - | - | 2 | 3 |
| RCR+ | - | - | 2 | 8 | 4 | 5 |
| RCR- | - | _ | 2 | 6 | 4 | 5 |
| RCA | _ | - | 2 | 3 | 4 | 5 |
| RCN | - - | - | 2 | 3 | 4 | 5 |
| RTR | _ | - | 2 | 3 | 4 | 5 |
| RTA | - | - | 2 | 3 | 2 | 3 |
| RUC | - | - | 2 | 3 | 4 | 5 |
| RXJ+ | <u>-</u> | - | 2 | 3 | 4 | 5 |
| RXJ- | - | - | 2 | 3 | 2 | 3 |
| RXR | _ | - | 2 | 3 | 4 | 5 |

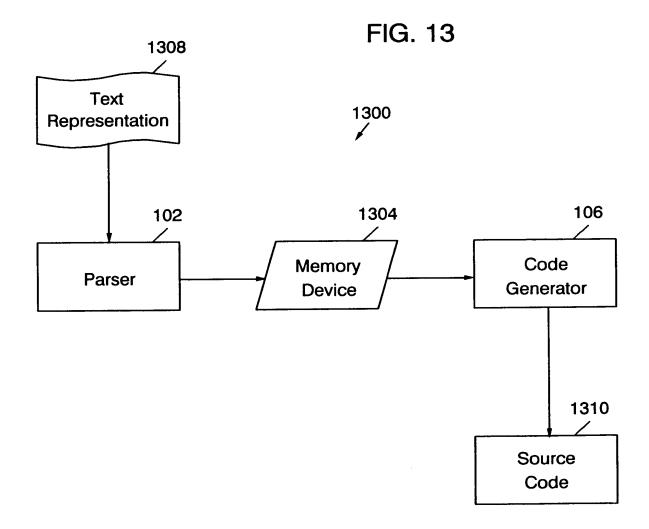
| | 4 | |
|------|---|----|
| lta. | ı | 20 |

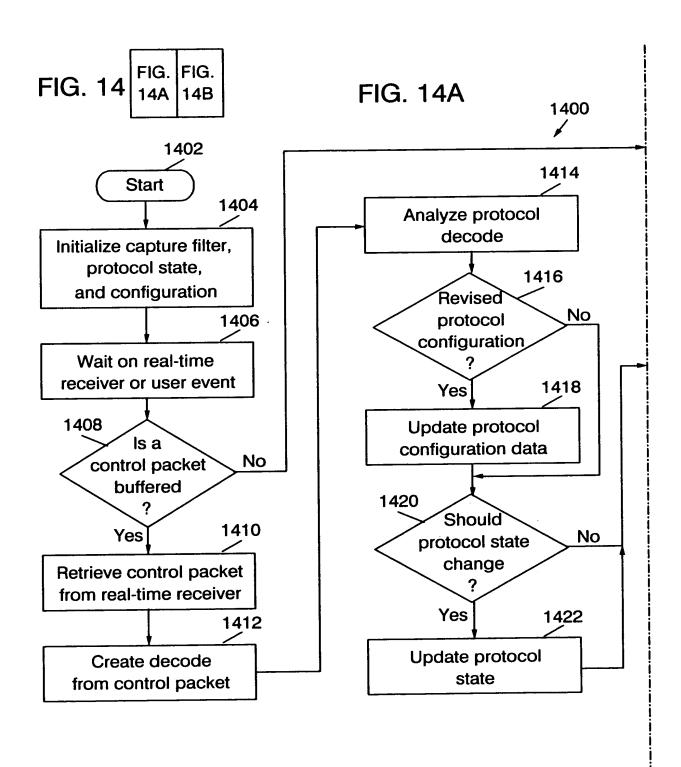
| 1204 | | | | | |
|------|------------|------------------------|---------------|---------------|-------------|
| | Events | State 6 Req-Sent | 7 Ack-Rcvd | 8 Ack-Sent | 9 Opened |
| | Up | - | - | - | - |
| | Down | 1 | 1 | 1 | 1 |
| | Open | 6 | 7 | 8 | tc3,9r |
| | Close | 4 | 4 | 4 | 4 |
| | TO+ TO- | 6 3p | 6 3p | 8 3p | - |
| | RCR+ | 8 | 9 | 8 | 8 |
| | RCR- | 6 | 7 | 6 | 6 |
| | RCA | 7 | 6 | 9 | 6 |
| | RCN | 6 | 6 | 8 | 6 |
| | RTR | 6 | 6 | 6 | 5 |
| | RTA | 6 | 6 | 8 | 6 |
| | RUC | 6 | 7 | 8 | 9 |
| | RXJ+ | 6 | 6 | 8 | 9 |
| | RXJ- | 3 | 3 | 3 | 5 |
| | RXR | 6 | 7 | 8 | 9 |

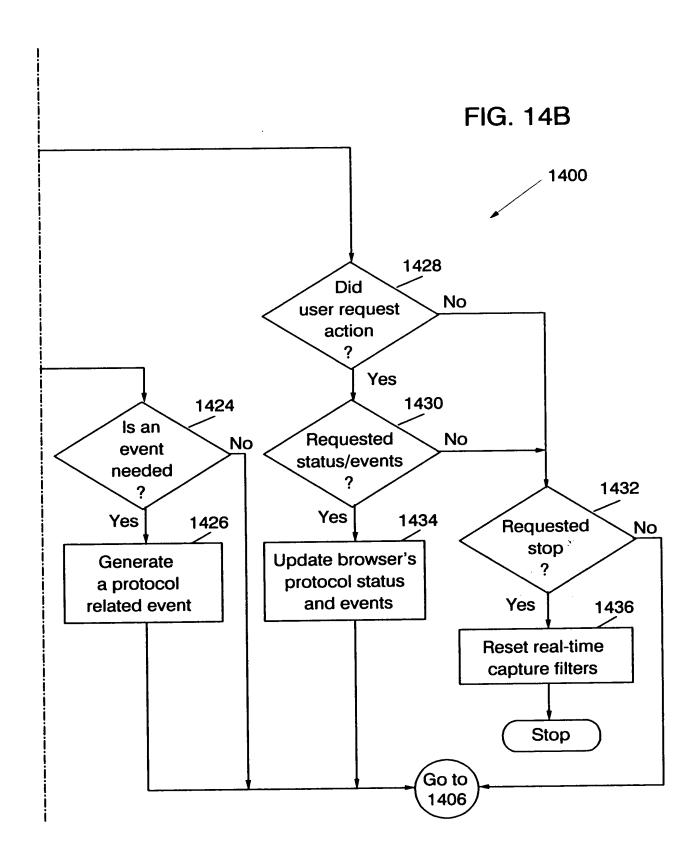
- [p] Passive option
- [r] Restart option
- [s] Silent option

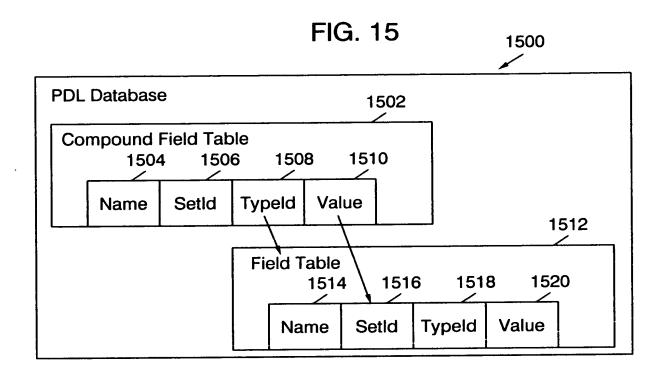
// Transition conditions

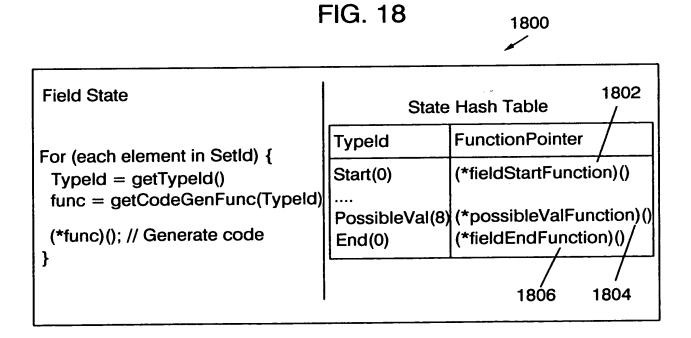
- tc1 (enabledSilent() == TRUE)
- tc2 (enabledSilent() == FALSE)
- tc3 (enabledRestart() == TRUE)





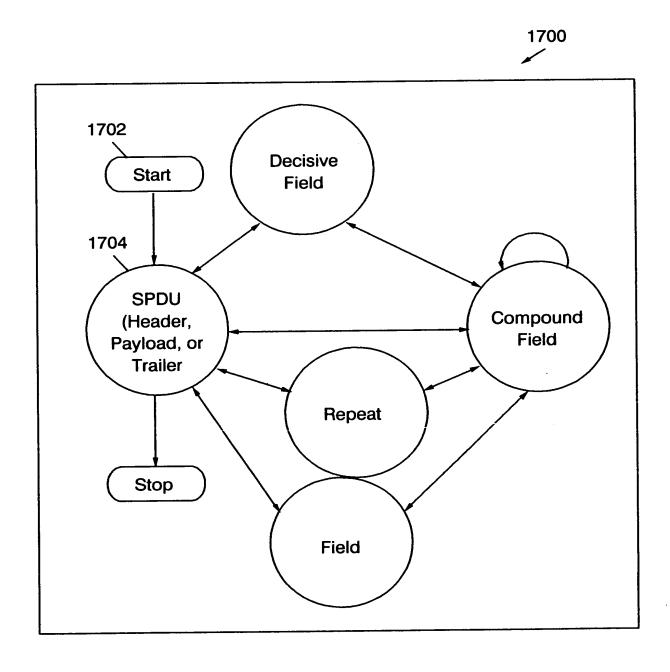


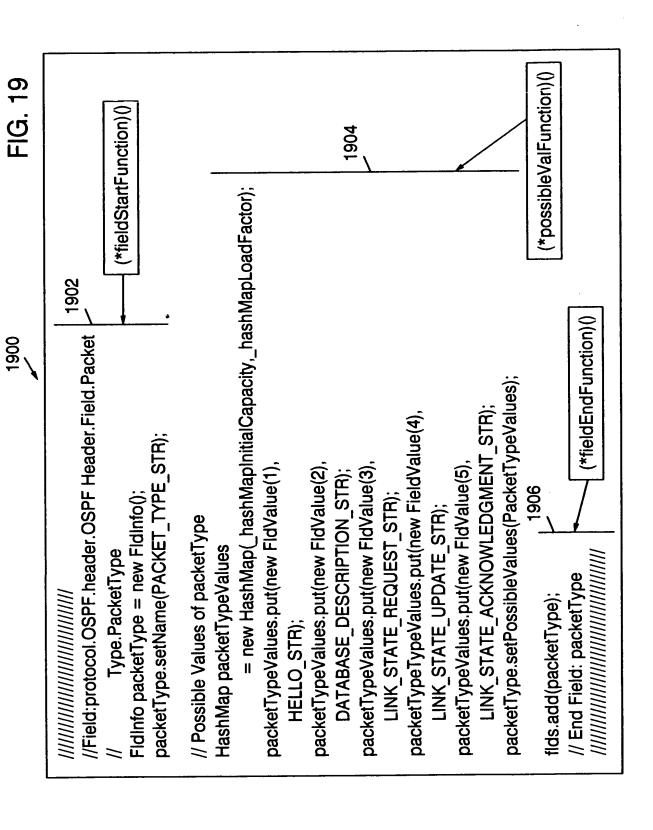




| | | · | FIG. 16 | | 1600 |
|---------------|--------|----------------|-----------------------|-----------|---------|
| | 160 | 2 1604 | 1606 | 1608 | |
| 1610 | Typeld | TypeName | TableName | Type | Comment |
| \rightarrow | 0 | Start | | Control | |
| | 0 | ProtocolNames | ProtocolNames | | |
| [| 1 | Protocol | Protocol | Compound | |
| | 2 | Header | Header | Compound | |
| Ī | 3 | Payload | Payload | Compound | |
| | 4 | Trailer | Trailer | Compound | |
| | 5 | CompountField | CompountField | Compound | |
| | 6 | Repeat | Repeat | Compound | |
| | 7 | Switch | Switch | Compound | |
| | 8 | PossibleValues | PossibleValues | Attribute | |
| | 9 | Field | Field | Simple | |
| | 10 | Len | Len | Attribute | |
| | 11 | MinLen | Len | Attribute | |
| | 12 | | Len | Attribute | |
| | 13 | Display | Display | Attribute | |
| | 14 | T | Encode | Attribute | |
| į | 15 | Default | Default | Attribute | |
| | 16 | | Len | Attribute | |
| | 17 | Optional | Len | Attribute | |
| | 18 | Offset | Len | Attribute | |
| | 19 | Name | Name | Attribute | |
| | 20 | Description | Description | Attribute | |
| 1612 | 21 | String | String | | |
| | 22 | End | End | Control | |
| | 23 | DecisiveField | Field | Simple | |
| | 24 | FieldType | Attribute | Attribute | |
| | 28 | MinVal | Attribute | Attribute | |
| | 29 | MaxVal | Attribute | Attribute | |
| | 30 | Count | Len | Attribute | |

FIG. 17





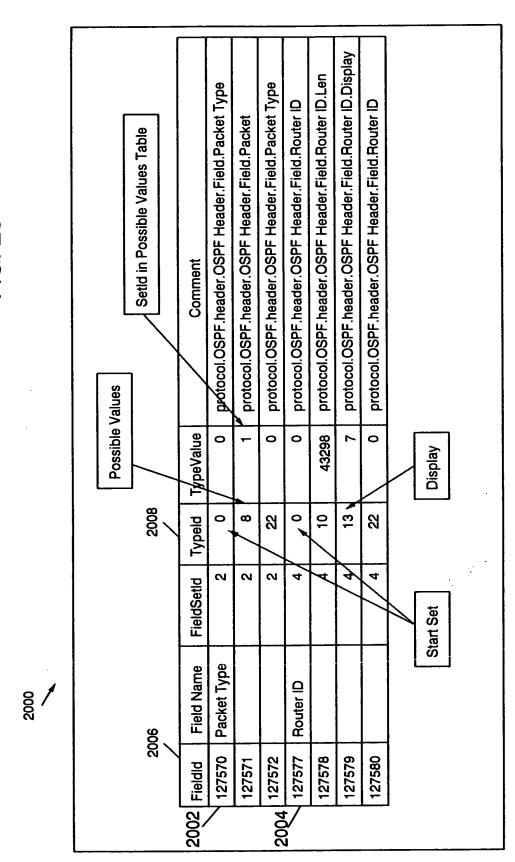


FIG. 20

FIG. 21

| Protocol | Status | Time | Mode |
|----------|-------------|----------------------|----------|
| LCP | Open | 09/04/00 08:01:03 AM | Emulate |
| IPCP | Negotiating | 09/04/00 08:01:07 AM | Monitor |
| MPLSCP | Closed | 09/04/00 08:01:05 AM | Monitor |
| RSVP | N/a | 09/04/00 08:01:00 AM | Disabled |

FIG. 22

| | Rx1 | Rx2 |
|-----------------------------------|--------------|--------------|
| Current Status | Open | Negotiating |
| Loop-back | No | No |
| Unanswered Echo Requests | 0 | 0 |
| Maximum Receive Unit | 512 | 1500 |
| Asynchronous Character Map | 0 | 0 |
| Authentication Protocol | Unknown | Unknown |
| Quality Protocol | N/a | N/a |
| Protocol Field Compression | Off | Off |
| Address/Control Field Compression | Off | Off |
| Magic Number | 0xFF | 0x1FF |
| FCS Alternative | CCITT 32-bit | CCITT 32-bit |

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| FIG. 23A | FIG. 23B |
|----------|----------|
| C | 3 |
| | ב ב |

| Time | Recvr | Protocol | Protocol MsqTvpe | Event | Synopsis |
|-------------|--------------|----------|---------------------------|-------------|--|
| 00/ | X | LCP | 7 | Protocol | ACComp: On, Pcomp: On, Magic. 0x1ab82049 |
| 08:01:01 AM | | | | Negotiating | |
| 09/04/00 | PX2 | LCP | ConfigAck Open | Open | ACComp:On, Pcomp:On, Magic.0x4e3d9123 |
| 08:01:01 AM | | | | Protocol | |
| 09/04/00 | PX2 | LCP | ConfigRed | Protocol | ACComp:On, Pcomp:On, Magic.0x1ab82049 |
| 08:01:02 AM | | | | Negotiating | |
| 09/04/00 | 8 | LCP | ConfigAck | Open | ACComp: On, Pcomp: On, Magic. 0x1ab82049 |
| 08:01:03 AM | | | | Protocol | |
| 09/04/00 | PX2 | IPCP | ConfigRed | Protocol | Local IP: 198.85.38.199 |
| 08:01:04 AM | | | | Negotiating | |
| 09/04/00 | X | IPCP | ConfigAck | Open | Local IP: 198.85.38.199 |
| 08:01:06 AM | | | | Protocol | |
| 09/04/00 | PX1 | IPCP | ConfigRed Protocol | Protocol | Local IP: 198.85.34.35 |
| 08:01:06 AM | | • | | Negotiating | |
| 09/04/00 | PX2 | IPCP | ConfigAck Open | Open | Local IP: 198.85.34.35 |
| 08:01:06 AM | | | | Protocol | |
| 09/04/00 | Px2 | MPLSCP | MPLSCP ConfigReq Protocol | Protocol | |
| 08:01:10 AM | | | | Negotiating | |
| 09/04/00 | Rx2 | MPLSCP | MPLSCP TermReq | Close | |
| 08:01:12 AM | - | | | Protocol | |
| 09/04/00 | PX1 | RSVP | Px1 | Px1 | Resv Request <session: 198.85.34.45="" port<="" td="" udp=""></session:> |
| 08:11:01 AM | , | | | | 14> |
| | | | | | |

| | | | | T | |
|--------------|--------------|------|-------------|-----------|---|
| | | | | | |
| 09/04/00 | X | RSVP | PX 1 | PX | Resv Confirm <session: 198.85.34.45="" port<="" td="" udp=""></session:> |
| 08:11:03 AM | | | | | 14> |
| 09/04/00 | Rx2 | RSVP | Rx2 | Rx2 | Path Request <session: 198.85.38.199="" port<="" td="" udd=""></session:> |
| 08:11:04 AM | | | | | 0x82A> |
| 09/04/00 | 쫉 | RSVP | Rx1 | PX1 | Resv Error <session: 198.85.38.199="" port<="" td="" udp=""></session:> |
| 08:11:06 AM | | | | | 0x82A> |
| 09/04/00 | Rx2 | RSVP | Px2 | Rx2 | Path Request <session: 198.85.38.199="" port<="" td="" udp=""></session:> |
| 09:21:10 AM | | | | | 0x82A> |
| 09/04/00 | Rx2 | RSVP | Rx2 | Rx2 | Resv Confirm <session: 198.85.38.199="" port<="" td="" upd=""></session:> |
| 09:21:12 AM | | | | | 0x82A> |
| 09/04/00 | PX1 | RSVP | Px1 | Px1 | Path Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:> |
| 09:21:30 AM | | | | | |
| 09/04/00 | Rx2 | RSVP | Rx2 | Rx2 | Resv Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:> |
| 09:21:32 AM | | | | | |
| 09/04/00 | Px2 | RSVP | Rx2 | Px2 | Resv Tear <session: 14="" 198.85.34.45="" port="" upd=""></session:> |
| 09:21:32 AM | | | | | |
| 09/04/00 | RX1 | IPCP | TermRed | Close | |
| 11:44:30 PM | | | | Protocol | |
| 09/04/00 | PX1 | IPCP | TermAck | Close | |
| 11:44:31 PM | | | | Protocol | |
| 09/04/00 | 쫎 | LCP | TermRed | Close | |
| 11::44:32 PM | | | | Protocol | |
| 09/04/00 | RX2 | LCP | TermAck | Close | |
| 11:44:33 PM | | | | Protocol | |
| | | | | | |

FIG. 23B